

**SUN CITY BOCCE CLUB RULES**

**BOCCE COURT:**

* The court is approximately 12’ wide x 60’in length
* Broken down to half court, and player boxes
* Half court is approximately 20’ from the players’ box or 30’ of the entire court.
* Players Box is approximately 10’ – there are two player boxes one on each end of the court. These boxes are also known as the foul line
* The surface of play is approximately 50’ in length

**EQUIPMENT:**

* Two types of Bocce Balls:
  + Bocce balls which in our case are white or blue
  + Four Bocce balls of each color-for a total of eight
  + One smaller ball called the pallino

**PURPOSE:**

* To get as close to the pallino as possible

**BEGIN PLAY:**

* A coin flip is used to determine who goes first
* That player will also select the color Bocce ball he wishes to play with and what end to start the game.
* The winner also is the first to roll the pallino.

**GAME PLAY:**

* The winner of the coin flip rolls out the pallino
* Followed by one Bocce ball with the intent to get as close to the pallino as possible.
* The players change ends of the court once (6) six points have been scored.

**GAME RULES:**

* The pallino must cross the half court mark to begin play, it however cannot hit the back of the court.
  + If the pallino does not cross the half court mark or hits the back of the court the opposing player will then roll the pallino to establish play.
  + The original player will then roll the Bocce ball to try and get close to the pallino.
* Play then continues, with each player rolling a Bocce ball alternately one and then the other until all balls have been rolled.
  + Balls thrown that hit the back of the court will be considered out of play and removed from the court.
  + Lofting the ball in the air beyond the half line, must roll again

**VIOLATIONS:**

* If a player rolls the wrong colored ball, simply replace it where it rests, with the correct color ball
* If a player rolls out of turn, the opposing team may leave it where it lies or may return any moved balls to their appropriate spot.
* Players movement are limited to the area behind the foul line before releasing the pallino or bocce ball.

**GAME POINTS:**

* Only one player can score points.
  + Only your ball or balls within 36” of the pallino and that are closer than the opposition balls are counted as one point per ball.
  + A bocce ball that is touching the pallino (referred to as a “KISS”) at final count will receive two points.
  + No points are allowed for any bocce ball outside of 36” from the pallino.
  + All measurements should be made from the Bocce ball to the pallino, to prevent movement of the pallino while measurement is taken.
* There will be a flag person on the sidelines to flag which color bocce ball is in scoring position.

**COURTESIES:**

* Player must exit the court after rolling the Bocce ball.
* Opposing Team members should post the points.
* When there is a measurement only one member of each side is authorized to be on the court at that time.

**WINNER:**

* The first players that reach 12 points wins.